

BREAKDOWN SHEET

SHOT #01

BEFORE



Tasks: 3D camera tracking, generate clean patch, leg paintout, roto-scoping.

AFTER



Software: NukeX | Photoshop

SHOT #02

BEFORE



Tasks: Tracking, stabilize, clean plate creation, roto-scoping.

AFTER



Software: NukeX | Photoshop

SHOT #03

BEFORE



Tasks: Keying, tracking, roto-scoping, compositing ghost.

AFTER



Software: NukeX

SHOT #04

BEFORE



Tasks: 3D Tracking & Planar tracking for logo replacement, roto-scoping, adding reflection.

AFTER



Software: NukeX | Photoshop

SHOT #05

BEFORE



Tasks: Tracking, wire paintout, roto-scoping.

AFTER



Software: NukeX | Photoshop

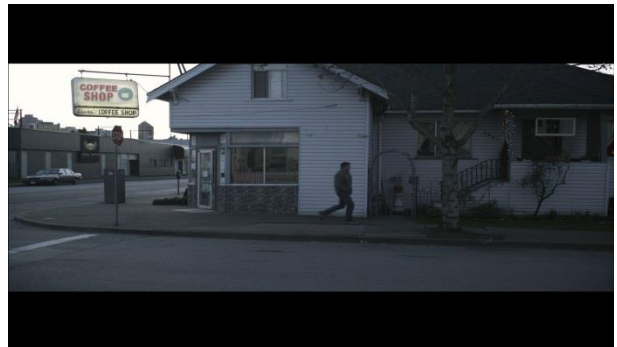
SHOT #06

BEFORE



Tasks: Sign replacement, corner-pin, paintout 2 people + car, note in window + boom-mic, roto-scoping

AFTER



Software: NukeX | Photoshop

SHOT #07

BEFORE



Tasks: Modeling, shading and multipass rendering for CG blades. Geometry tracking, CG integration, skin deformation, add blood.

AFTER



Software: Maya | PF Track | NukeX | Photoshop

HOT #08

BEFORE



Tasks: Tracking, window-paintout, rotoscoping, corner-pin, replacing signs.

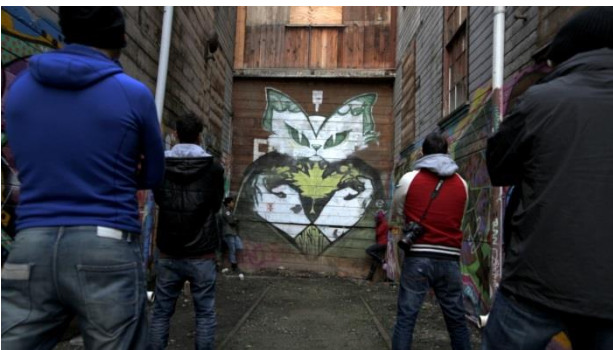
AFTER



Software: NukeX | Photoshop

SHOT #09

BEFORE



Tasks: 3D camera projection, rotoscoping, 2D wall asset creation, wall replacement, color treatment.

AFTER



Software: NukeX | Photoshop

SHOT #10

BEFORE



Tasks: Keying, tracking, clean plate creation, rotoscoping, painting, color correction.

AFTER



Software: NukeX | Photoshop